

UniEaseCopy Document

UniEaseCopy is an Editor Tool that allows you to copy and paste Unity Animation keyframes while preserving the curve shape.

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Demo

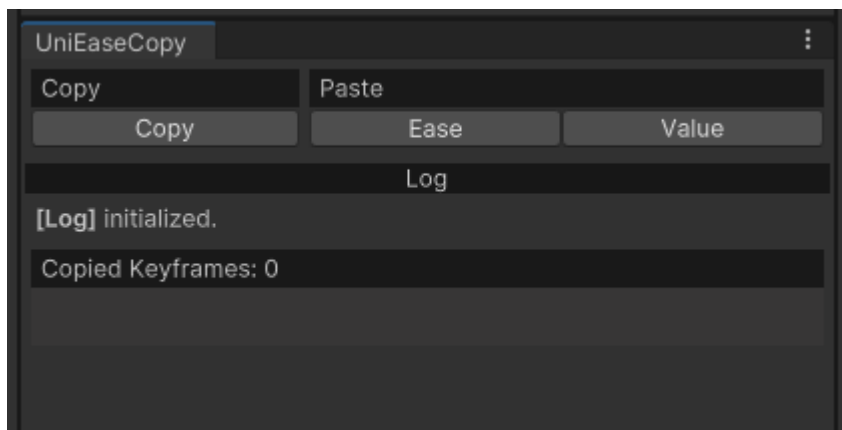
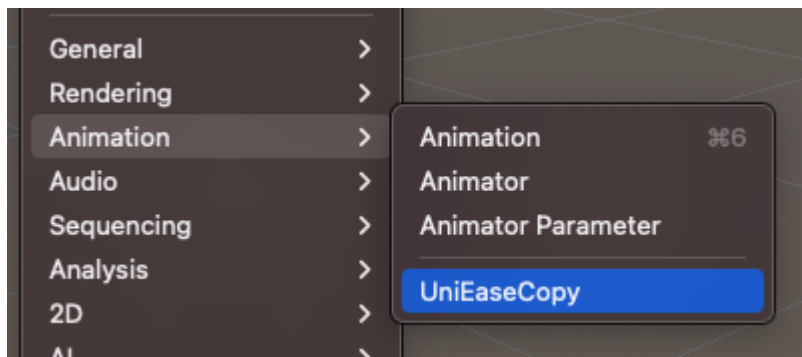
[Demonstration](#)

Usage

There are two ways to use this tool.

1. GUI panel

Open the GUI panel from the menu **Window > Animation > UniEaseCopy**.



The explanations of the panel are following.

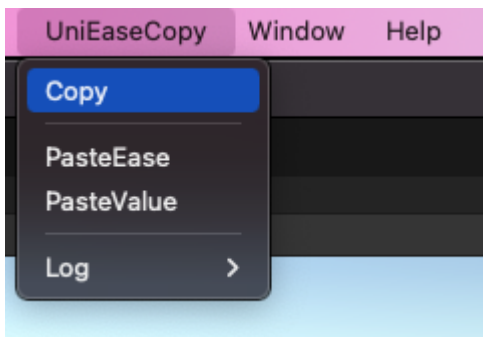
Explanation

Explanation

Copy button	Copy the currently selected keyframes
Ease button	Pastes the curve shape to the currently selected keyframes
Value button	Paste the value to the selected keyframes
Log area	Displays error messages etc.
Copied keyframes	Displays the number of keyframes being copied. Some Unity versions also display information about copied keyframes.

2. Menu

You can also show the menu by adding `UNIEASECOPY_USE_MENU_ITEM` to `Scripting Define Symbols` in `PlayerSettings`.

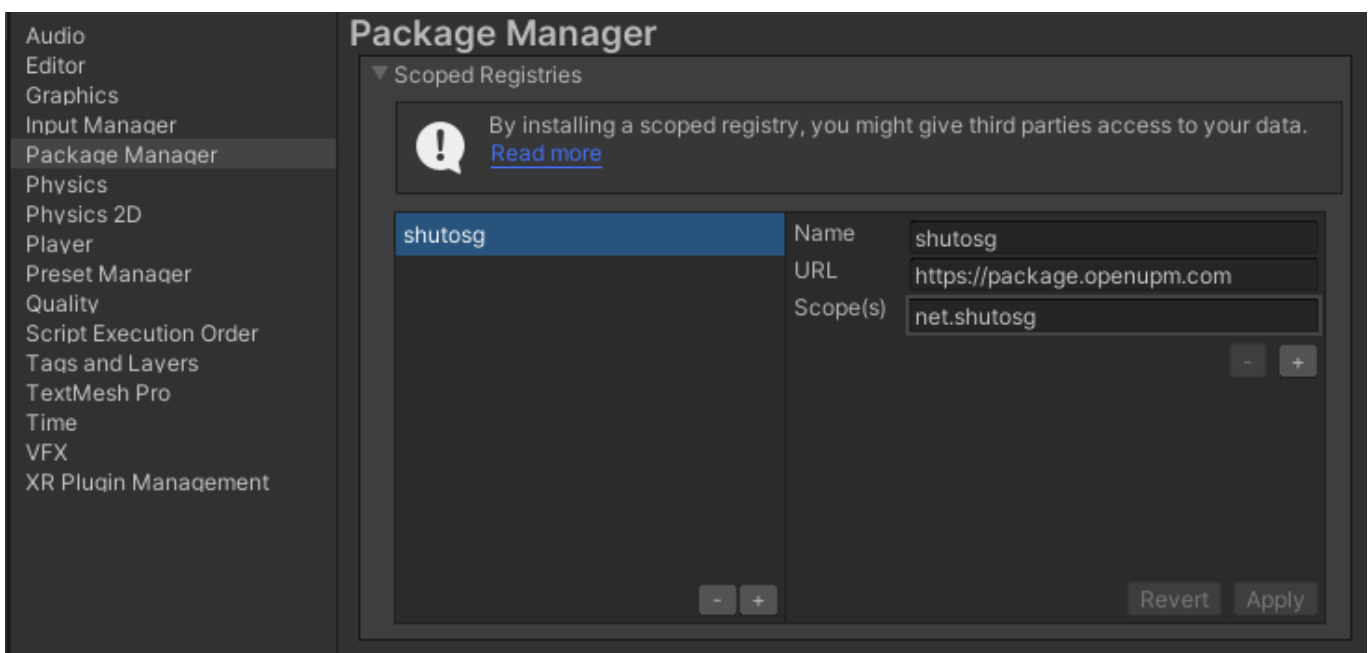


Installation

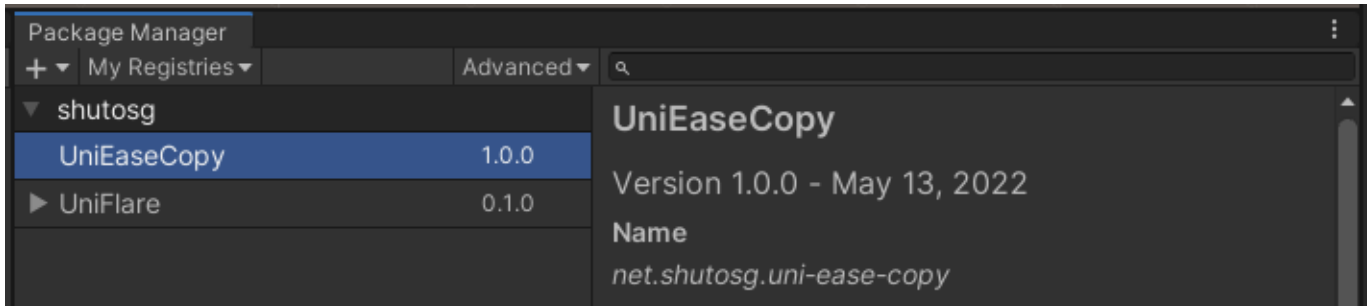
There are 3 ways to add this package to your project.

1. Scoped registry

By adding the following scoped registry from `PackageManager` in `ProjectSettings`, this package will appear in `My Registries` in `PackageManager`.



```
{
  "name": "shutosg",
  "url": "https://package.openupm.com",
  "scopes": [
    "net.shutosg"
  ]
}
```

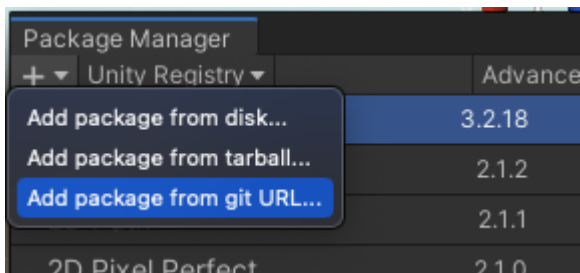


2. OpenUPM

You can add this package using the [OpenUPM](#) CLI tool.

```
openupm add net.shutosg.uni-ease-copy
```

3. from git URL



You can install it by entering <https://github.com/shutosg/UniEaseCopy.git?path=Assets/UniEaseCopy> in the **Add package from git URL** of PackageManager.

License

MIT